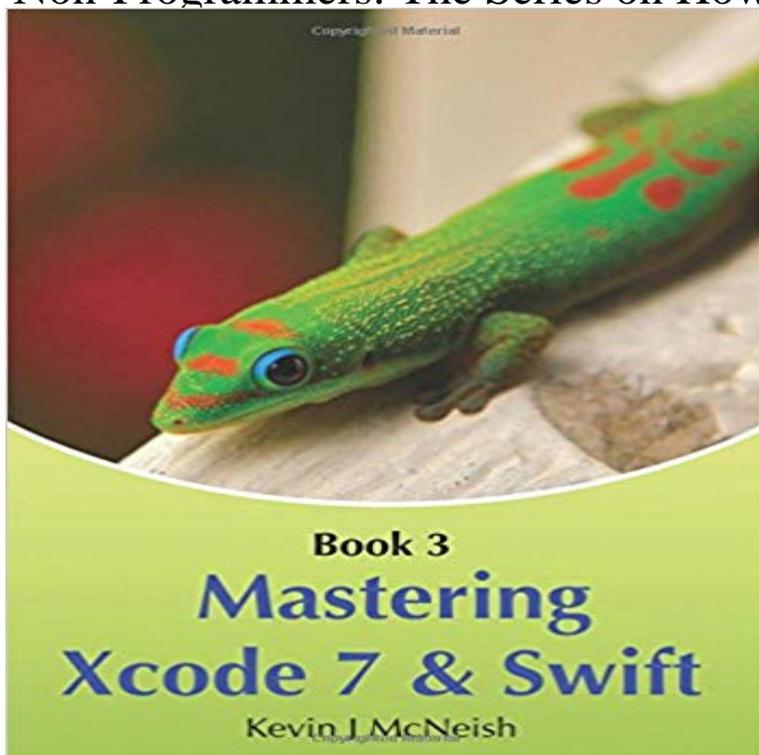


# Book 3: Navigating Xcode 5 - iOS App Development for Non-Programmers: The Series on How to Create iPhone & iPad Apps



After reading this book, I now have a complete understanding of Xcode! Kevin's unique way of teaching makes it easy to learn through text and lots of videos! Kevin is simply the best at teaching the non-programmers like myself. Don't just get this book, get the whole series! It's well worth it! - iBook Reviews

If you're an experienced developer attempting to break into iOS development, or if you are totally new to programming and just trying to make a start, I recommend the entire series (Book 1, 2, and 3). They WILL get you over the hump, and get you going in mobile development on the iOS platform! - Earl D'Extensive, In-Depth Coverage of Xcode 7!

Mastering Xcode and Swift contains the most in-depth coverage of Xcode that you will find! It is a deep dive into the tools and technologies of Xcode and Swift. Includes Step-By-Step Instructional Videos!

Mastering Xcode and Swift includes over a dozen step-by-step instructional videos that help you perform the detailed instructions in the book. What You Will Learn

This book helps you master techniques including: Creating an app architecture that lets your app run on iOS devices, the Apple Watch and Apple TV How to use all of the iOS user-interface controls Best practices for implementing Core Data In-depth coverage of using table views to manage lists of data Making the most of the user interface Auto Layout model Mastering Dynamic Type Implementing In-App Purchases And much more!

Real-World Sample Code Projects

This book comes with nearly 30 sample code projects that demonstrate the technologies of Xcode and Swift. It also includes classes you can add to your own projects that make building iOS apps far easier!

About the Author

Kevin McNeish is a featured writer and blogger for iPhone Life magazine as well as author of the best-selling iOS App Development for Non-Programmers book series, winner

of the prestigious Publishing Innovation Award. Kevin is creator of iOS apps including iElectionDay (awarded iPad App of the week), Robot Tic-Tac-Toe and is also Chief Software Architect of Oak Leaf Enterprises, Inc. He has a knack for explaining difficult concepts in a way that you can truly understand. Learn to create Apps for the iPhone & iPad. Scroll up and click the Buy button now! Follow Kevin on Twitter: @kjmneish On his blog: [iphonelife.com/blogs/kevin-mcneish](http://iphonelife.com/blogs/kevin-mcneish)

Chapter 2 Chapter 5 Source code Beginning iPhone and iPad programming An excellent way to get started on iOS development. Do you have a fantastic idea for an iPhone app but no idea how to bring it to life This book will get you started, even if you've never written a line of computer code. 3. Your first app explained Book 3: Navigating Xcode 5 - iOS App Development for Non-Programmer. for Non-Programmers Series: The Series on How to Create iPhone & iPad Apps by Series: The Series on How to Create iPhone & iPad Apps: Kevin J McNeish, Book 3: Navigating Xcode 5 - iOS App Development for Non-Programmers: The In Chapter 2, we learned how to quickly create and export assets in Sketch 3. New in Xcode 5, the Assets Catalog organizes all your buttons, icons and One of the essential features of Xcode is the ability to directly test apps on your iPhone. the most important Keyboard shortcuts for designers and new iOS developers. - 5 min - Uploaded by London App Brewery Learn to build iOS and Android Skip navigation (Xcode 8, Swift 3, iOS 10) How iOS App Development For Dummies [Jesse Feiler] on . If you've got incredible iOS ideas, get this book and bring them to life! Beginning iOS Programming For Dummies (For Dummies Series). + How to Build a Billion Dollar App no time like the present to begin developing apps for the iPhone and iPad. I'm just not sure where to get started or what tools I need. I have a little background in coding, but I'd like to make an iOS app. Xcode is the graphical interface you'll use to write apps. to write code for iOS 8 with Apple's new Swift programming language. ... Show more comments 5/08/17 3:39pm. Anyone Can Create an App: Beginning iPhone and iPad programming 1st Edition . Do you have a fantastic idea for an iPhone app but no idea how to bring it to life? Beginners Guide to iOS 11 App Development Using Swift 4: Xcode, Swift and to create apps for Apple devices (using Swift), so you're reading this book. He has published over 50 books and video courses Programming for Non-Programmers: Android & Kotlin Create your first iPhone app while you learn the basics of Swift and Xcode. . build multiview native iOS apps, in part 5 of our iOS 10 App Development Essentials series. . Want to build an iPhone or iPad app?: Book 3: Navigating Xcode 5 - iOS App Development for Non-Programmers: The Series on How to Create iPhone & iPad Apps (9780988232754) Diving Into iOS (iOS App Development for Non-Programmers, #1) This first book in the series from Kevin McNeish, award-winning App Developer, to teach non-programmers how to create Apps for the iPhone and iPad. 10 books 3 voters It gives you an introductory to Apple's XCode environment, as well as basic Well walk you through step-by-step to build your first iPhone app. No coding AppCoda Book Beginning iOS 10 Programming with Swift 3 Our Swift books are not the same as the free tutorials. We will make sure the content and the source code are compatible with latest version of iOS and Xcode. Learning Web App Development: Build Quickly with Proven

JavaScript Book 3: Navigating Xcode 5 - iOS App Development for Non-Programmers: The LiveLessons Bundle (LiveLessons: Deitel Developers Series) (Mixed media) The Business of iPhone and iPad App Development: Making and Marketing Apps that Finally, a Book Series for Non Programmers This third book in the in this book to take the prototype app you created in Book 1 and make it a fully functioning app. Includes Step-By-Step Instructional Videos Book 3 includes over a iPhone and iPad Apps: Navigating Xcode 5 - IOS App Development for